**Hennet the Mysterious**

Attack: 6
Felonious Activity: 4
Defense: 8
Schmooze: 12
Move: 10
Courage: 9 ☐☐☐☐☐☐☐☐☐
P T F
Magic: 8
Spells: Charm
Magic Missile
Lightning Bolt

Hennet has the blood of dragons in his veins, and he makes sure that everyone knows it as soon as possible. He has a silver tongue and an impressive bag of tricks.

**Charm**:
Score required for success:12
Effect: Any single Villager within six inches will take one action (Move, Attack, or decrease one on the Irate Villager scale) at the whim of the spell caster. This will NOT effect the Villager's ability to Move and commit two actions on the Villagers player's turn.

**Magic Missile**:
Score required for success:14
Effect: Does 1 point of damage to any single Villager within six inches. Causes an immediate check on the Irate Villager scale for any Villagers witnessing the death of their fellow.

**Lightning Bolt**:
Score required for success:16
Effect: Sets any one building within six inches of the spell caster ablaze, or does ½d6 points of damage to any single Villager within six inches. Causes an immediate check on the Irate Villager scale for any Villagers witnessing the death of their fellow.

| Unit | Defense |
|---|---|
| Happy Villager | 10 |
| Wary Villager | 12 |
| Angry Villager | 13 |
| Insane Villager | 14 |
| Berserk Villager | 16 |

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|---|---|
| **Looting** | 12 |
| **Burning** | 14 |
| **Schmooze** | 14 |

*Hennet is worth 65 Experience Points if defeated by the villagers.*